# GTmetrix The web should be fast. Executive Summary



# Performance Report for:

https://parkeradvocaten.nl/

Report generated: Thu, Feb 4, 2021 11:56 AM -0800

Test Server Location: Vancouver, Canada

Using: O Chrome (Desktop) 86.0.4240.193, Lighthouse 6.3.0

Performance

51%

Structure

93%

L. Contentful Paint

4.0s

T. Blocking Time

**26ms** 

C. Layout Sh

#### Ton Issues

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**AUDIT** 

Med-High	Eliminate render-blocking resources	Potential savings of 640 ms
Low	Avoid chaining critical requests	23 chains found
Low	Avoid large layout shifts	5 elements found
Low	Remove unused CSS	Potential savings of 119 KiB
Low	Remove unused JavaScript	Potential savings of 103 KiB

#### Page Details

4 6s

**Fully Loaded Time** 

Total Page Size - 1.22MB

**IMG** 752KB 253KB

#### How does this affect me?

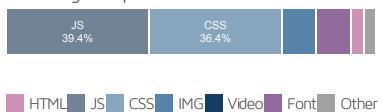
Today's web user expects a fast and seamless website experience. Delivering that fast experience can result in increased visits, conversions and overall happiness.

As if you didn't need more incentive, Google has announced that they are using page speed in their ranking algorithm.



# Gametrix The web should be fast. Executive Summary

Total Page Requests - 33



#### **About GTmetrix**



GTmetrix is developed by the good folks at Carbon60, a Canadian hosting company with over 25 years experience in web technology.

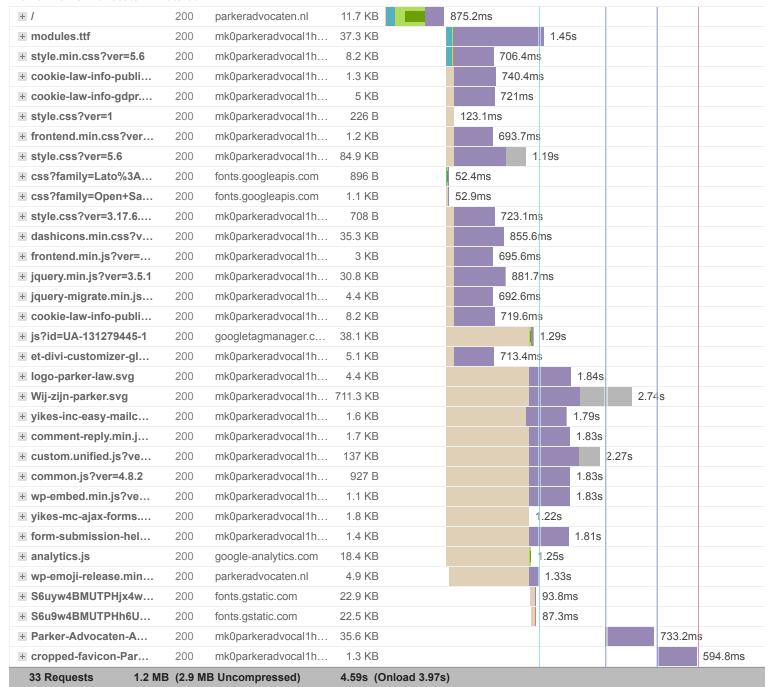
https://carbon60.com/



## Waterfall Chart

The waterfall chart displays the loading behaviour of your site in your selected browser. It can be used to discover simple issues such as 404's or more complex issues such as external resources blocking page rendering.

Home - Parker Advocaten Amsterdam





## Performance



#### Performance Metrics

#### First Contentful Paint

How quickly content like text or images are painted onto your page. A good user experience is 0.9s or less.

Much longer than recommended

235

#### Time to Interactive

How long it takes for your page to become fully interactive. A good user experience is 2.5s or less.

OK, but consider improvement

3.2s

### Speed Index

How quickly the contents of your page are visibly populated. A good user experience is 1.3s or

Much longer than recommended

3.1s

### Total Blocking Time

How much time is blocked by scripts during your page loading process. A good user experience is 150ms or less.

Good - Nothing to do here

**26ms** 

### Largest Contentful Paint

How long it takes for the largest element of content (e.g. a hero image) to be painted on your page. A good user experience is 1.2s or less.

Much longer than recommended

4 Os

# Cumulative Layout Shift

How much your page's layout shifts as it loads. A good user experience is a score of 0.1 or less.

More than recommended

0.17



# Performance

## **Browser Timings**

Redirect	Oms	Connect	0.6s	Backend	289ms
TTFB	0.9s	First Paint	2.2s	DOM Int.	3.2s
DOM Loaded	3.2s	Onload	4.0s	Fully Loaded	4.6s



# Structure Audits

IMPACT	AUDIT	
Med-High	Eliminate render-blocking resources	Potential savings of 640 ms
Low	Avoid chaining critical requests	23 chains found
Low	Avoid large layout shifts	5 elements found
Low	Remove unused CSS	Potential savings of 119 KiB
Low	Remove unused JavaScript	Potential savings of 103 KiB
Low	Serve static assets with an efficient cache policy	1 resource found
Low	Avoid long main-thread tasks	2 long tasks found
Low	Serve images in next-gen formats	Potential savings of 12 KiB
Low	Avoid an excessive DOM size	199 elements
Low	Avoid enormous network payloads	Total size was 1,246 KiB
Low	Ensure text remains visible during webfont load	
Low	Reduce JavaScript execution time	0.2 s
Low	Reduce initial server response time	Root document took 290 ms
Low	Avoid serving legacy JavaScript to modern browsers	Potential savings of 5 KiB
N/A	Largest Contentful Paint element	1 element found
N/A	Minimize main-thread work	0.6 s



# Structure Audits

N/A	Reduce the impact of third-party code	Third-party code blocked the main thread for 0 ms
N/A	Replace large JavaScript libraries with smaller alternatives	0 large libraries found
N/A	User Timing marks and measures	